

### **The 3rd Advanced Chess match (León, June 2-5, 2000)**

van den Herik, H.J.; Marsland, T.A.; Newborn, M.; Schaeffer, J.; Buro, M.; Chen, K.; Fraenkel, A.S.; Ginsberg, M.; Iida, H.; Tesauro, G.

*Published in:*  
ICGA Journal

*Publication date:*  
2000

[Link to publication](#)

*Citation for published version (APA):*

van den Herik, H. J., Marsland, T. A., Newborn, M., Schaeffer, J., Buro, M., Chen, K., Fraenkel, A. S., Ginsberg, M., Iida, H., & Tesauro, G. (2000). The 3rd Advanced Chess match (León, June 2-5, 2000). *ICGA Journal*, 23(4), 241-241.

#### **General rights**

Copyright and moral rights for the publications made accessible in the public portal are retained by the authors and/or other copyright owners and it is a condition of accessing publications that users recognise and abide by the legal requirements associated with these rights.

- Users may download and print one copy of any publication from the public portal for the purpose of private study or research
- You may not further distribute the material or use it for any profit-making activity or commercial gain
- You may freely distribute the URL identifying the publication in the public portal

#### **Take down policy**

If you believe that this document breaches copyright, please contact us providing details, and we will remove access to the work immediately and investigate your claim.

## THE 3<sup>rd</sup> ADVANCED CHESS MATCH

León  
June 2-5, 2000

*The Editorial Board*

The third edition of the Advanced Chess match was played in León, Spain, from June 2 to 5, 2000. The idea is that two human chess grandmasters are assisted by strong chess programs. In the first two editions, this was organised as a six-game match between two strong human grandmasters. In 1998 Kasparov and Topalov played a high-level match, in which they both won twice (result 3-3). In 1999 Karpov had no chance at all against Anand, and was crushed by 1-5. In 2000, the organisation was different. There were two two-game matches, followed by a two-game final between the winners. Another difference was that the participants were allowed to use a large database (MEGABASE 2000) of 1.8 million games. Moreover, each player was allowed to use up to two chess engines, but everyone refrained from the use of multiple engines, and just used a single electronic assistant. The time allotment was one hour per player for the whole game. If any of the matches would end in a tie, the outcome were to be decided by blitz games of five minutes – without computers.

The first day saw a match between Shirov and Illescas. Shirov chose JUNIOR as his assistant, whereas Illescas relied on FRITZ. The match was an easy victory for Shirov, defeating Illescas by 2-0. On day two, the match between Anand and Judit Polgar was scheduled. Polgar opted for FRITZ too, Anand had more confidence in HIARCS 7.32. After two draws in the regular games, the first tiebreak game ended in a draw. Anand won the second tiebreak game, and thus won the play-off match by 1½-½.

In the final, Anand defeated Shirov in the first game with an excellent knight sacrifice. In the second game Anand only needed to keep the draw, which he did: 1½-½ for Anand. He thus prolonged his title Advanced-Chess Champion, earned last year.

### V. Anand – A. Shirov

1. e4 e6 2. d4 d5 3. Nc3 Nf6 4. e5 Nfd7 5. Nce2 c5 6. c3 Nc6 7. f4 b5 8. a3 cxd4 9. Nxd4 Nxd4 10. cxd4 b4 11. a4 Qa5 12. Bd2 Be7 13. Nf3 0-0 14. Bb5 Nb6 15. b3 Ba6 16. Bxa6 Qxa6 17. a5 Nd7 18. Qe2 Nb8 19. Kf2 Qxe2+ 20. Kxe2 Nc6 21. Rhc1 Rfc8 22. Ra2 Rc7 23. Rac2 Rac8 24. a6 Kf8 25. g4 Ke8 26. f5 Kd7 27. Bf4 g5 28. Be3 h6 29. f6 Bf8 30. Kd3 Na5 31. Rxc7+ Rxc7 32. Rxc7+ Kxc7 33. Nxc5 hxc5 34. Bxc5 Nxb3 35. h4 Na1 36. Bc1 Nb3 37. Be3 Na5 38. g5 Nc4 39. Bc1 1-0